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Parkour Paradise is a parkour map which contains 100 little levels, and your goal is to beat them all! The first levels will be easy, but the parkour gets harder the further you get. Are you skilled enough to reach the end? 100 levels to beat! Increasing difficulty! Many different level themes! Multiplayer friendly! Ranking system for added replayability! Rank times Minecraft education edition parkour maps are the perfect way to challenge your students and let them explore their creativity. Each map is a different theme and contains ten levels with increasing difficulty. The earlier levels are easy to get through, while the later ones are more difficult. Here are some maps you should check: Reef Race, Beat Jumper, Under the Secret, and Aquarius Habitat. Beat Jumper While there are plenty of parkour maps in Minecraft Education Edition, the most popular of these is Beat Jumper, which requires precise timing and accurate jumping. This map has a lot of different obstacles and challenges and is a classic example of parkour in Minecraft. It is not possible to fail this map. The Super Mario 3D World game inspires this map. It features blocks that have two states: ON and OFF. When a block is in an OFF state, you can enter it. This map also includes a leaderboard to submit your time and compete against other players. Another popular parkour map is Beat Jumper, which requires players to jump while music plays in the background. There are two settings for magenta blocks; one is off, and one is on, and players must jump on the right one to advance in the game. The most extensive parkour map is Parkour Islands, which contains many different parkour levels. This map also has some incredible builds and features. Reef Race If you're a fan of underwater environments, you'll love Reef Race in Minecraft Education Edition parkour maps. This map features a vast ocean filled with coral reefs and sea life. It also includes checkpoints and multiplayer mode. It was first published through Mapmaker's Bootcamp. It is a challenging map with several unique parkour moments. It makes use of new blocks, including cliffs and caves. The player must think and plan their next move to complete the course. The map is suited for training, and players can practice their parkour skills on foot or with elytra. Parkour is a well-known game mechanic. This style of play involves jumping long distances and finding unexpected paths. Map makers have taken advantage of this mechanic to create a unique game experience for parkour players. The map has over 250 levels and is fully compatible with single-player and multiplayer gameplay. Players are teleported to the next level when they complete a group. This allows for almost limitless playstyles. The developer has promised to update the map whenever major Minecraft updates are made. The map contains ten levels of increasing difficulty. Each class has a different theme. Moreover, players can earn points by completing various challenges. This map also comes with a score system and timer. In addition, it features custom sounds and textures. This map is a must-have for Minecraft Education Edition gamers. GSC's Parkour is a simple parkour map. There are 10 levels, and a winners section at the end. It also includes a level select function and some secret easter eggs! Mountain Minigames is a small collection of minigames that are played on or near a mountain. There are currently 2 games that can be played with as many players as you want, and I plan to add more in the future. There is a King of the Hill style PVP game and a Spleef minigame available. Keep an eye out for hidden secrets! Step 1. Download the latest release .zip file using the Releases tab on the right. Step 2. Extract the .zip file to any folder. Step 3. Launch Minecraft Education Edition and your file browser. Step 4. Log in to Minecraft Education Edition. You should be on the home screen (with the Play button) before the next step. Step 5. In your file browser, open the MCWORLD file of the map you would like to import. Step 6. Wait for the map to import. Step 7. If the world does not automatically launch, click play and then play the world you imported. Step 8. You're done! All of my maps are multiplayer, so feel free to invite your friends! If you have any problems or find any bugs, open an issue and I'll try to fix it.